

APPENDIX B

SCORE CARDS

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Youth/Green Horse/Novice Stockwork Score Card

	Points Possible	Points Given
Cow # 1	10 Point	Y = 10 N = 0
Horsemanship	7	
Stockmanship	7	
Cow # 2	10 Points	Y = 10 N = 0
Horsemanship	7	
Stockmanship	7	
Smoothness/Finesse	12	
Take one steer btwn barrels	10 Points	Y = 10 N = 0
Teamwork/ Communication	10	
Teamwork/Use of team	10	
Reflection of Heritage	10	
TOTAL POINTS	100	/100

Intermediate/Pro Stockwork Score Card

	Points Possible	Points Given
Cow # 1	10 Point	Y = 10 N = 0
Horsemanship	5	
Stockmanship	5	
Cow # 2	10 Points	Y = 10 N = 0
Horsemanship	5	
Stockmanship	5	
Cow # 3	10 Points	Y = 10 N = 0
Horsemanship	5	
Stockmanship	5	
Smoothness/Finesse	10	
Teamwork/Communication	10	
Teamwork/Use of team	10	
Reflection of Heritage	10	
TOTAL POINTS	100	

Youth/ Green Horse/Novice Ranch Roping Score Card

	Points Possible	Points Given
Sort designated steer	15 Points	Y= 15 N = 0
Horsemanship	7	
Stockmanship	7	
Rope designated steer/dummy	15 Points	Y = 15 N= 0
Horsemanship	7	
Stockmanship	7	
Smoothness/ Finesse	12	
Teamwork/ Communication	10	
Teamwork/Use of team	10	
Reflection of Heritage	10	
TOTAL POINTS	100	

Intermediate Breakaway Ranch Roping Score Card

	Points Possible	Points Given
Rope Steer #1	15 Point	Y = 15 N = 0
Horsemanship	7	
Stockmanship	7	
Rope Steer #2	15 Points	Y = 15 N = 0
Horsemanship	7	
Stockmanship	7	
Bonus for completion	12	
Teamwork/Communication	10	
Teamwork/Use of team	10	
Reflection of Heritage	10	
Total points	100	

Pro Ranch Roping Score Card

	Points Possible	Points Given
Rope Steer #1	15 Point	Y= 1 5 N = 0
Horsemanship	7	
Stockmanship	7	
Rope Steer #2	15 Points	Y = 15 N= 0
Horsemanship	7	
Stockmanship	7	
Bonus for completion	12	
Teamwork/ Communication	10	
Teamwork/Use of team	10	
reflection of Heritage	10	
Total points	100	

Ranch Horse Challenge Youth/ Novice/ Green Horse

Ranch Horse Challenge Rider's Tasks for Youth/Green Horse/Novice			Points Given
1.	Enter at "A". Open and close gate upon entry (with assistance if needed).	3	
2.	Walk a straight line from "A" to the center of arena ("X") crossing the "logs".	3	
3.	Halt and salute the Judges at "X".	3	
4.	Continue at a collected trot/jog to "G" and perform a 20m circle to the left.	3	
5.	Change bend at "G", perform a 20m collected trot/jog circle right.	3	
6.	At "G" transition to a working/long trot and continue on left rein.	3	
7.	Halt at the marker (4 paces past "E").	3	
8.	Rein back 4 paces and come to a halt at "E". Wait 3-5 seconds.	3	
9.	Pivot on hind quarters 90° to the left.	3	
10.	Continue at a long trot or lope and perform a 30m circle right at X.	3	
11.	Change bend/lead (simple) again at "X" and perform a 30 m circle to the left.	3	
12.	Change bend/lead (simple or flying) again at "X" and continue to B; then track right.	3	
13.	Transition to a collected trot/jog at "F" and proceed to the "Corner chute".	3	
14.	Transition to a walk before entering the corner chute. Ride to the corner, hesitate and then back out straight	3	
15.	Once the horse's nose is clear, pivot on hindquarters 180o to the right.	3	
16.	Continue at a walk, turning left and cross the logs to "X".	3	
17.	Halt at "X". Wait 3-5 seconds and then side-pass to the left 4 paces.	3	
18.	Wait 3-5 seconds. Side-pass to the right 4 paces. Wait 3-5 seconds.	3	
19.	Continue at a walk to barrel #1. Move the rope to barrel #2.	3	
	Salute the judges and exit at a walk on a loose rein.	15	
	Willingness	15	
	Smoothness	10	
	TOTAL POINTS	100	

Ranch Horse Challenge Intermediate/Pro

			Points Given
1.	Enter at "A". Open and close gate upon entry.	3	
2.	Walk a straight line from "A" to the center of arena ("X") crossing the "logs".	3	
3.	Halt at "X" and salute the Judges.	3	
4.	Continue at a collected jog/trot to "G" and perform a 20m circle to the left.	3	
5.	Change bend at "G", perform a 20m collected trot/jog circle right.	3	
6.	At "G", transition to a working/long trot and continue on the left rein.	3	
7.	Halt at the marker (4 paces past "E").	3	
8.	Rein back 4 paces and wait 3-5 seconds.	3	
9.	Pivot on hindquarters 90° to the left.		
10.	Continue at right lead lope/canter and perform a 30m circle right.	3	
11.	Change leads (simple or flying) at "X" and perform a 30m circle left at a lope.	3	
12.	Change bend/lead (simple) again at "X" and continue to rail (B) on the right rein at a lope and track right.	3	
13.	At "F", Transition to a collected trot/jog and proceed to the "Corner chute".	3	
14.	Transition to a walk before entering the "Corner Chute". Ride to the end of the "Corner Chute", hesitate and then back out.	3	
15.	Once the horse's nose is clear, pivot 180° right.	3	
16.	Continue at a walk, turn left and cross the logs to "X".	3	
17.	Halt at "X". Wait 3-5 seconds and then side-pass to the left 4 paces.	3	
18.	Wait 3-5 seconds. Side-pass to the right 4 paces. Wait 3-5 seconds.	3	
19.	Continue at a collected jog/trot to barrel #1. Slow down or stop to pick up the rope and drag the log to barrel #2, placing the rope on top of the barrel.	3	
	Salute the Judges and exit at a walk on a loose rein.	3	
	Willingness	15	
	Smoothness	15	
	Reflection of Heritage	10	
	TOTAL POINTS	100	

